

Program Name

Early Phase Learning (Prep to 2)

NATURE’S TREASURE CHEST **Yr: P-1**

Key Science Priority Learning Goal supports AC:
Prep: Living things have basic needs, including food and water (ACCSSU002)
Year 1: Living things live in different places where their needs are met (ACSSU211)

Students explore, observe and discuss the living world, using the senses. Students explore and observe a variety of living things and environments. Using the data, students discuss the links between the external features of living things and their habitat. Students visit a local environment to explore the diversity of living and non-living things.

Sites may include: Chambers Island, Buderim Forest Park, Maroochy Bushland Botanical Gardens, Shelly Beach, Alexandra Headlands, Maroochy Wetlands Sanctuary, or with consultation a negotiated school incursion.

MAP ATTACK **Yr: P-1**

Key Geography Priority Learning Goal supports AC:
Prep: The representation of the location of places and their features on simple maps and models. (ACHASSK014)
Year 1: The natural, managed and constructed features of places, their location, how they change and how they can be cared for (ACHASSK031)

Experiences on excursion provide opportunities to develop students’ understanding of place, space, environment and change. Students learn about the natural, managed and constructed features of places and how these features provide evidence of change (place, environment, change).

Sites may include: Chambers Island, Buderim Forest Park, Maroochy Bushland Botanical Gardens, Maroochy Wetlands Sanctuary, or with consultation a negotiated school incursion.

BUGS, BEETLES AND OTHER BEASTIES **Yr: P-2**

Key Science Priority Learning Goal supports AC:
Prep: Living things have basic needs, including food and water (ACCSSU002)
Year 1: Living things have a variety of external features (ACSSU017)
Year 2: Living things grow, change and have offspring similar to themselves (ACSSU030)

Students investigate the creatures we share our backyards with, exploring where they live and how they help our ecosystems – land and water. Children with the assistance of accompanying adults also search for animals living in the environment.

Sites may include Buderim Forest Park, Maroochy Bushland Botanical Gardens, Chambers Island, Maroochy Wetlands Sanctuary or with consultation a school incursion.

OUR NIGHT SKY **This program is available in Term 3 ONLY** **Yr: 1**
(After school night program - requires school hall booking, approximately 5.30pm to 7.30pm)

Key Science Priority Learning Goal supports AC:
Year 1: Observable changes occur in the sky and landscape (ACSSU019)

Students explore the night sky using telescopes, binoculars and a series of workstation activities investigating stars, planets and constellations. Integral to the program is student attendance with a parent/adult carer

HOW DOES THIS WORK? (School incursion requires school hall booking) **Yr: 2**

Key Science Priority Learning Goal supports AC:
Year 2: A push or a pull affects how an object moves or changes shape (ACSSU033)

Students participate in full day learning experience for 3 sessions: play, investigate and make/take. A number of different toys and games that involve pushes, pulls and twists are used. Students work scientifically through a number of experiments then finish the day by making three simple toys.